
Symposium SP-1
Saturday, July 29, 2006

Violence in video games desensitizes players to violence in the real world

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Desensitization to violence has significant social consequences. People normally have strong inhibitions against behaving aggressively. If people become desensitized to violence from seeing so much of it in the mass media, their inhibitions against behaving aggressively may be reduced. In addition, they may be less responsive to victims of violence in the real world. The current research shows that after playing violent video games people have less brain activity to violent images, are less physiologically aroused to real violence, are less likely to help violence victims, and are more likely to aggress against others.